

Codes Utilized by Counties
(Data Collection from the 2018 County Statistics for Comparison Report)

County	Market Area	Neighborhood	DOR Land Use	Highest & Best Use	Inspection Area	Zoning	Other
Adams	No	Yes	Yes	No	Yes	No	No
Asotin	No	Yes	Yes	No	Yes	Yes	No
Benton	Yes	Yes	Yes	No	Yes	No	No
Chelan	Yes	Yes	Yes	No	Yes	No	No answer
Clallam	Yes	Yes	Yes	No	Yes	Yes	Subdivisions
Clark	No	Yes	Yes	Yes	Yes	No	Cycle, UGA, Primary Code, Prop sub type codes
Columbia	No	No	Yes	No	Yes	Yes	Local land type/use codes for matrix tables
Cowlitz	Yes	Yes	Yes	No	Yes	Yes	No
Douglas	No	Yes	Yes	No	Yes	No	No
Ferry	No	Yes	Yes	No	Yes	No	No
Franklin	No	Yes	Yes	No	Yes	No	No
Garfield	No	Yes	Yes	No	Yes	No	No
Grant	No	Yes	Yes	No	Yes	No	Some zoning
Grays Harbor	No	Yes	Yes	No	Yes	No	No
Island	No	Yes	Yes	No	Yes	No	No
Jefferson	No	Yes	Yes	No	Yes	Yes	No
King	Yes	Yes	Yes	Yes	Yes	Yes	Appraisal Division Responsibility
Kitsap	No	Yes	Yes	Yes	Yes	Yes	Land Type, House Type
Kittitas	Yes	Yes	Yes	Yes	Yes	Yes	No
Klickitat	No	Yes	Yes	No	No	No	No
Lewis	No	Yes	Yes	No	Yes	Yes	No
Lincoln	No	No	Yes	No	Yes	No	No
Mason	No	Yes	Yes	No	Yes	No	No
Okanogan	No	Yes	Yes	No	Yes	No	No
Pacific	Yes	Yes	Yes	No	Yes	No	No
Pend Oreille	No	Yes	Yes	No	Yes	No	Plat codes and section, township, and range
Pierce	No	Yes	Yes	No	Yes	Yes	No
San Juan	Yes	Yes	Yes	Yes	Yes	Yes	Island name
Skagit	Yes	Yes	Yes	No	Yes	Yes	Property sub-type, sub div/plat, geo-id, tax area
Skamania	Yes	Yes	Yes	No	Yes	Yes	No
Snohomish	No	Yes	Yes	No	Yes	Yes	Inspection areas & neighborhoods are concurrent areas. Also have management regions comprised of neighborhoods
Spokane	Yes	Yes	Yes	No	Yes	Yes	Yes, MLS sales area; Residential house types and sub-neighborhood
Stevens	No	Yes	Yes	No	Yes	No	No
Thurston	Yes	Yes	Yes	No	Yes	Yes	Yes, Thurston County invokes Standard 6 of the current USPAP report. HBU as improved for purposes of Mass Appraisal.
Wahkiakum	Yes	Yes	Yes	No	Yes	No	No
Walla Walla	No	Yes	Yes	No	Yes	Yes	No
Whatcom	Yes	Yes	Yes	No	Yes	Yes	Mobile Collection Inspection Sub Area
Whitman	No	Yes	Yes	No	No	No	No
Yakima	Yes	Yes	Yes	Yes	Yes	Yes	No